

U10 CYSL

Small-sided Games

Modified Playing Rules - Effective Fall 2016

For complete rules www.nebraskastatesoccer.org

NO SLIDE TACKLING

Number of Players	7V7 Maximum, 6 field players + 1 GK 4 players must be present to start a game
Roster Size	14 Maximum
Field Dimensions	Rectangular: Between 55-65 yards by 35-45 yards recommended
Markings	The field of play is divided into two halves by a halfway line. The center mark is indicated at the midpoint of the halfway line. A circle with a radius of 7 yards is marked around it.
Build Out Line (New Fall 2016)	<ul style="list-style-type: none"> • The build out line is used to promote playing the ball out of the back in an unpressured setting. The build out line is halfway between the halfway line and the penalty area line. • Opponents must be behind the build out line when the GK has possession or a goal kick is awarded. • After the ball has been put into play by the goalkeeper, the opposing team can cross the build out line and play resumes as normal. (No punting) • On a goal kick, the ball is in play once it leaves the penalty area.
Goals	6.5 X18.5 are recommended. 6X18 and 7X21 are acceptable. Goals must be anchored securely to the ground.
Goal Area	4 x 8 yards
Penalty Area	The Penalty Area: A penalty area is defined at each end of the field as follows: Two lines are drawn at right angles to the goal line, ten (10) yards from the center of the goal. These lines extend into the field of play for a distance of ten (10) yards and are joined by a line drawn parallel with the goal line. The area bounded by these lines and the goal line is the penalty area. Within each penalty area a penalty mark is made seven (7) yards from the midpoint between the goalposts and equidistant to them. An arc of a circle with a radius of eight (8) yards from each penalty mark is drawn outside the penalty area.
Flag Posts	Conform to FIFA.
Corner Arc	Conform to FIFA.
Ball	Size 4
Duration of play	25 minute halves - 10 minute half time
Offside	APPLIES. Players can ONLY be penalized for an offside offense between the build out line and the goal line.
Free Kicks & Corner Kicks	Conform to FIFA with the exception that all opponents are at least 8 yards from the ball.
Start & Restart of Play	Conform to FIFA with the exception that all opponents are at least 8 yards from the ball.
Headers (New Fall 16)	Not permitted. A deliberate header shall result in an indirect free kick awarded to the opponent at the spot of the infraction. If a deliberate header occurs within the goal area, an indirect free kick is awarded on the goal area line parallel to the goal line of the nearest point to where the infraction occurred.
Fouls & Misconduct	Conform to FIFA.
Substitutions	UNLIMITED and at any stoppage. No substitutions on penalty kicks.
Penalty Kicks	Conform to FIFA.
Throw-In	Conform to FIFA.
Goal Kick	Conform to FIFA.
Ball In & Out of Play	Conform to FIFA.
Method of Scoring	Conform to FIFA.